

2018

GUIDELINES FOR INTERNATIONAL COMPETITIONS

CHORUS Category

There is a new category : Quartet (4 skaters)

Definition of Chorus and Quartet

Chorus discipline is an Inline Ballet event with participating teams consisting of a minimum of five (5) skaters. Chorus combines the grace and skill of inline figure skating with the excitement of theatre and dance using musical themes which are chosen by the choreographer.

The main focus is the relationship to the chosen music, the theme and delivery of the choreography. This must be achieved while maintaining good flow, sureness, edges, and speed combined with ease and aesthetically pleasing movements.

The choreography must use the full floor space, incorporating a variety of group elements and formations, while projecting to the audience.

There is no restriction to the number of skating element included in the choreography as long as the relevance to the musical structure and theme is maintained. Judges will be responsible for the appreciation and evaluation of the criteria.

Judges' main focus will be to reward creativity, originality and innovation within the choreography as well as public appeal. The Chorus discipline encourages a theatrical approach towards the choreographic content whose goal is to engage and enthrall the audience. Attention to the use of the skating surface, personal and public space must be achieved through the varied movements of the skaters; physically, emotionally and intellectually.

The quality of skating movements, speed and skating skills will be evaluated.

Composition of Program

Each team is free to choose their skating elements and content for the creation of their program's choreography (jumps, spins, lifts, step sequences, attitudes, etc., for example). Elements will be evaluated for their relevance within the integrity of the program and chosen theme.

- Quality of execution of elements will be reflected in the mark for **skating skills**.

- Artistic relevance of performed elements will be reflected in the mark for **choreography**.

The **staging and placement, musical selection, choreography, theme, and movements** are at the discretion of each team.

Solo skating and skating in couples is permitted, only if those skater(s) relate to the rest of the group and this enhances the overall telling of the story in keeping with the program's theme.

The choreography must be such that it allows for the skaters to perform with flow and movement. Static positions should be kept to a minimum and must be relevant, choreographically. Excessive standing will be penalized.

Rules for Participation

All competitors must be current licensed WIFSA members. Licences will be checked by the Referee/ Organizing Committee of the event to ensure they are valid at the time of the competition. Teams may enter one of the following categories:

Chorus

- **Mixed** : teams who do not meet any of the rules outlined below.
- **Adult** : all skaters must have reached **at least**, the age of 15.
- **Kids** : minimum 60 % of skaters must be **below** the age of 11 years. All skaters must be **below** the age of 13 years.
- **Novice** : all skaters must have reached **at least**, the age 10 years. Skaters must be **below** the age of 15 years.
Minimum 60 % of skaters must be between the ages of 12 and 15 years.
80 % of the team should be at the PN2 level minimum.
- **Junior** : all skaters must have reached **at least**, the age of 13 years. Skaters must be **below** the age of 19 years.
Minimum 60 % of skaters must be between the ages of 15 and 18.
80 % of the team should be at the PN2 level minimum.
- **Senior** : all skaters must have reached **at least**, the age of 15.
There is no maximum age restriction.
Minimum 60 % of skaters must be at least, the age of 17.
80 % of the team should be at the PN2 level minimum.

Quartet

- Youth (between 12 and 17 years old)
- Senior (More than 16 years old)

The random computerized draw will be performed by the Accountant in charge of the event.

Official Practice

Practice, schedule permitting, will be without performance costume. Practice, if available, may be **up to** 15 minutes per team.

Duration of Program

For all Chorus categories between 3minutes (+/- 10 seconds) and 4minutes (+/- 10 seconds)

For Quartet : 3minutes (+/- 10 seconds)

Timing of the program begins with any first visible movement of any skater and ends once **all** skaters come to a complete stop at the end of the program. In the case of a time violation where the program exceeds the maximum allotted time, a 1 point deduction for each 15 seconds in excess, will be applied.

Incidents during the Program

In the case of an incident/problem regarding music :

- 1-** The team captain must report directly to the Referee within the first 30 seconds of the program. The referee will allow up to 1 minute to resolve the problem. The team will be permitted to restart the program without penalty. If the delay is longer than 1 minute, the team may be disqualified.

- 2-** In the case when the team captain reports to the referee after the 30 second time, a deduction of 1 point shall be made by the referee and the team will be allowed to continue at the point of interruption, under the same conditions as above.

Other incidents : the team captain reporting within the first 30 seconds. Based on the circumstances, the referee will decide if the team is to restart, continue from the

point of interruption, skate at the end of the skating group or face disqualification.

In all cases of serious incidents (break in the music included), the referee may stop the performance by blowing a whistle. The team must immediately stop skating and the team captain must report to the referee. Once the problem has been addressed, the referee may determine that the team may continue from the point of interruption.

Costumes and Props

Costumes may be theatrical. However, they must be without excessive nudity. All decorative costume adornments and hair attachments must be well fixed and secured to avoid falling off, as this could cause a safety hazard and disruption to the team's performance. Costumes may not be changed or removed during the course of the program however a quick modification for effect is permitted. Costumes should reflect the program's theme.

Props are permitted. If a prop is to be placed on the skating surface, a permanent link with *at least* 1 moving skater must be established. The prop must have an obvious purpose within the chorus theme and must be clearly integrated within the choreography.

Scenery (one structure) in keeping with the chorus theme and used to enhance the choreography is permitted. The scenery must be placed on the skating surface and may only be installed by the skaters of the team during the warm-up period prior to the start of their performance.

Call to start

Only participating skaters may enter the skating surface.

The first team to skate will have a two minute warm-up. The following teams may enter to start their warm-up immediately, once the previous team has left the skating area, and while the scoring is underway. During the warm-up, and scenery may be installed.

When the team is announced and called to start, the team must take their starting position. During this time, the announcer will read the team's performance title and description/ story/ explanation (narrative) of their chosen theme. Once the announcer has read the narrative in both English and the host country's language, the team's name will again be announced and the music will be played. Should any team fail to start after their narrative has been read, and

after the team name has been announced, a 1 point deduction will be made by the referee as a penalty for 'late start'.

The narrative should be no more than 40 words. There should be a title and also a narrative to explain/describe their chosen theme. The team's submission must be given in writing to the Organizing committee at registration, in English and also in the official language of the host country. If it is not given a one (1) point deduction will be applied by the referee.

The Referee has the power to cancel this announcement in the case of week sound system.

Judgment

Each judge will award one mark for each of the 5 components using a scale of **0 to 10**. The result and placement of each team will be calculated based on the total scores of each judge for each of the following 5 components :

1. Skating Skills :

Flow, edges, glide, sureness.
Speed and acceleration.
Technical Elements (group skating prioritized).

2. Ballet Technique :

Skating with unity, as a group.
Optimization and utilization of the skating surface.
Creation of formations.
Coordination/organization of elements and body to work effectively

3. Projection:

Spatial awareness, portraying a role.
Projection / reaching the audience / style.
United to achieve group purpose

4. Choreography :

Clarity to achieve movement (as a group and individually)
Innovation and originality of movements.
Realization and delivery of the chosen theme.
Integration of elements in context with the choreography.

5. Artistic Impression :

Interpretation /feeling for the chosen music.
Delivery of the chosen theme
Originality and creativity.
Appropriateness of costume.

Deductions (Referee)

- Falls will be penalized on the total score by the referee. There will be a deduction of one (1) point for each fall of one skater and 2 points for a fall involving two or more skaters.
- Time violation(s) : a one (1) point deduction will be taken by referee for programs exceeding the maximum time limit for each 15 seconds over the maximum program length.
- Failure to be ready to start once the narrative is read and team has been announced. A one (1) point deduction will be made by the referee.
- Failure to report to the referee in the case of a defective music incident or problem outside the allowed 30 second maximum time limit. A one (1) point deduction will be made by the referee.

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WIFSA President